



# **2017 T.A.A.F. State Invitational Kickball Tournament**

(Co-Ed Division)

***Entry Packet and Information***



**Hosted by The Colony  
Parks and Recreation Department**



## 2017 T.A.A.F. Kickball Tournament



**DATES OF PLAY:** Saturday November 11th, 2017.

**DIVISIONS:** **Co-Ed Division:** minimum playing rules require 5 males, 5 females  
Teams may have up to 20 people on a roster,

**AGE Requirement:** Must be at least 16 years of age to play as of November 10<sup>th</sup> 2017  
(photo ID may be requested to verify age)

**ENTRY FEE:** \$150 per team (All team members will receive a tournament t-shirt with entry)

**ENTRY DEADLINE:** Friday, November 3rd, 2017 at 12 p.m. Entry fee, entry form, and certified team roster are due to complete registration

**RETURN ENTRY:** Mail check or money order payable to: **The Colony PARD**  
Call (972) 624-3950 during normal operating hours of Monday – Friday from 8 a.m. to 5 p.m. to pay with a credit card by phone.

City of The Colony – TAAF Kickball  
Attn: Brian Vonderlin  
5151 North Colony Blvd  
The Colony, TX 75056

**FORMAT/BRACKET:** Double elimination tournament. (2-game guarantee) Tournament brackets will be available on Wednesday, November 18<sup>th</sup>, after 5 p.m. Brackets will be posted online at [www.teamsideline.com/tcpard](http://www.teamsideline.com/tcpard). Note: you will not be included on the schedule if you have not submitted all items for registration.

**RULES:** Please see attached Kickball Rules

**ROSTERS:** Rosters must be signed by your local Parks and Recreation TAAF representative and turned in with registration. Rosters will max with 20 players

**AWARDS:** Team champion trophy, individual shirts for champions and runner-up teams.



## 2017 T.A.A.F. Kickball Tournament



**TOURNAMENT DIRECTORS:** Brian Vonderlin  
(972) 624-3950 Email: [bvonderlin@thecolonytx.gov](mailto:bvonderlin@thecolonytx.gov)

**GAME TIMES:** Games will begin as early as 8am on Saturday November 11<sup>th</sup>

**UNIFORMS:** Each team must provide their own set of uniforms

**EQUIPMENT:** The official game balls will be provided. Teams must supply their own warm-up balls.

**PROTEST:** All protests must be filed by the end of the game. Judgment calls are not a basis for protests. Only the head or assistant coach can file a protest. A coach must notify the official that you want to play the game under protest, so it can be recorded on the score sheet. A coach must complete the protest form and pay the non-refundable \$50 protest fee at the time of the protest.

### **Tournament Venue Location**

**The Colony Five Star Complex**  
(Baseball & Softball Fields)  
4100 Blair Oaks Drive  
The Colony, TX 75056



## 2017 Kickball REGISTRATION FORM



Entry fee, entry form, certified team roster, and a copy of each player's birth certificate must be received by Friday, November 3rd at Noon (12pm)

Team Name: \_\_\_\_\_

TAAF City Representing: \_\_\_\_\_

Jersey Color: \_\_\_\_\_

### COACH/CAPTAIN

Name: \_\_\_\_\_

Address: \_\_\_\_\_

City/State/Zip: \_\_\_\_\_

Email Address: \_\_\_\_\_

Cell Number: \_\_\_\_\_ Alternate Number: \_\_\_\_\_

### **Mail or Deliver registration form and payment to:**

City of The Colony  
Attn: Brian Vonderlin  
5151 N. Colony Blvd  
The Colony, Texas 75056

If you have any questions or concerns please contact The Colony Athletics Office:  
(972) 624-3950

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### **Office Use Only:**

Paid \_\_\_\_\_ Not Paid \_\_\_\_\_

Date Paid \_\_\_\_\_ Amount \$ \_\_\_\_\_ Check #\_\_\_\_\_



**City of The Colony  
Parks and Recreation  
Department Adult Kickball**

5151 North Colony Blvd. The Colony, TX 75056  
(972) 625-1106

Team \_\_\_\_\_  
Manager \_\_\_\_\_  
Season \_\_\_\_\_  
Year \_\_\_\_\_

PRINTED NAME	SIGNATURE	STREET ADDRESS	CITY	STATE	ZIP	PHONE	PARENT SIGNATURE <small>(needed if under 18)</small>
1.							
2.							
3.							
4.							
5.							
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7.							
8.							
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16.							
17.							
18.							
19.							
20.							

TEAM MANAGER'S GUARANTEE: I hereby certify that each player has read the statement on Page 2 before completing and signing this roster, that the above participants are eligible under the rules and regulations of The Colony PARD Adult Kickball Leagues and that they have been instructed that the City of The Colony, it's employees and representatives shall not be held responsible in the event of an accident or injury. I also verify that I have witnessed the signatures signed by each individual player and that each player has read the statement on Page 2.

\_\_\_\_\_  
Manager's Signature

\_\_\_\_\_  
Date



## **The Colony Parks and Recreation Department** **Adult Kickball Rules**

**Revised 9/1/2017**

The Colony Adult Kickball league is intended to be a fun league for all participants. The rules have been written in such a manner that allows for all involved to experience an exciting and fun league. The intent of the kickball league is of a recreational nature with as few restrictions as possible.

### **I. Jerseys:**

1. Players can wear any athletic clothing they choose.
2. Jerseys do not have to match, but should be like in color; there are no number requirements.
3. No open-toed shoe/sandals are allowed.

### **II. Rosters:**

1. All players must be at least 16 years of age
2. Teams can have up to 20 players on their roster and can add and delete players at any time
3. Rosters will be kept at the fields with the facility supervisor, additions to rosters must be done before games begin that week
4. Roster will be locked after the final week of the regular season, players may not be added for the playoff

### **III. Playing Field:**

1. Base paths will be 60 feet
2. Pitching rubber will be at 40 feet
3. One solid white ark line will be marked 20 feet in front of the plate indicating a "no bunt" area. Balls that do not pass this line will result in an out, if a defensive player gains control of the ball by picking it up before any part of it touches or crosses the line then the kicker will be out.
4. A second white ark line will be marked at 40 feet indicating all defensive players must stay behind this line until the ball is kicked.

### **IV. The Game:**

1. Teams will play 9 innings or 50 minutes, whichever comes first.

### **V. Run Rule:**

2. 20 runs after 4 innings
3. 15 runs after 5<sup>th</sup> inning

## **VI. Pitching:**

1. In an effort to equalize play and to eliminate excessive speed and extreme bouncing pitches, **each team will provide their own pitcher**. The defense will also provide a pitcher position for fielding purposes
2. Once the offensive team's pitcher has released a pitch they must make every effort not to hinder the play on the field. They must get out of the way of a kicked ball and allow the defensive players to catch, field and throw the ball. If, in the opinion of the umpire, the pitcher makes an effort but still cannot avoid being hit by a kicked ball then the play will continue and the team in the field should consider it "a live ball". If in the umpire's judgement the pitcher did not make an effort to avoid a kicked ball or hindered the defensive player(s) in any way then the kicker is declared out and all runners must return to the base previously occupied.
3. **The ball must be delivered in an underhanded motion and released before the pitcher crosses the pitching rubber.**

## **VII. Kicking:**

1. Each kicker will only receive a maximum of three (3) pitches
2. Within 3 pitches if a kicker does not put a ball into play they will be declared out
3. No bunting or kicking the ball twice
4. All balls that are kicked must go beyond the designated "no bunt" line or the kicker will be ruled out. If a defender gains control of the ball by picking it up before any part of it touches or crosses the line then the kicker will be out.
5. Kickers must strike the ball with their foot and cannot kick the ball until it crosses home plate, or is over home plate
6. If a ball is kicked in front of this area the batter will be declared out. **BUNTS BY EITHER GENDER WILL NOT BE ALLOWED.**

## **VIII. Pinch Runners:**

1. A pinch runner will be allowed when the umpire has determined that a player is injured and a pinch runner is warranted. Pinch runners are only allowed in the event of an injury. The pinch runner must be of the same gender of the player that is being replaced in noted in the line-up.
2. If a player is removed from the lineup due to an injury they will not be able to reenter the game

## **IX. Base Running:**

1. No lead-offs or stealing will be allowed. If this happens an automatic out is incurred on the kicking team.

## **X. Fair and Foul Balls:**

1. The criteria for fair and foul balls will correspond with the rules of softball. Any ball that first lands on the foul side of the line and remains outside the foul line past first base will be ruled a foul ball. Balls that first land in the field of play, or on the chalk or painted line will be considered fair and in play.

## **XI. Line-ups:**

1. Games may begin with eight (8) players (4 men/4 women), a ninth (9) player must be present before the clock reaches 39 minutes, if there are not nine (9) players by then the shorthanded team will forfeit
2. Team Managers may bat/kick twelve (12) players by utilizing two (2) extra kickers (EK). They must be one male and one female. Any ten (10) players, five (5) male and five (5) female can play defense. There must be the same amount of each gender on the field when playing defense.
3. Teams that play with less than 10 players will take (2) Two automatic outs at the bottom of their kicking order

**XII. Defensive Field Position:**

1. Teams will not be allowed to have more than six (6) players positioned on the 40 foot mark in the infield at the time of the pitch
2. All defensive players must be positioned behind the pitcher (white ark) at the time of the pitch, and may not charge forward of the pitcher until the ball has been kicked
3. The pitcher and catcher must be two players of the opposite gender
4. The catcher position must stand to the left or the right of the kicking box, they may not stand behind the kicking box or in front the home plate line extended before the ball is kicked.

**XIII. Kicking Zone:**

1. Home plate Extension: 12 inches on either side of the plate for a total strike zone of 41 inches

**XIV. Tagging/Throwing Area:**

1. The legal tag and throwing area will be from the shoulder and below. Absolutely NO THROWS TO THE HEAD ARE ALLOWED. Effect: A dead ball will be called and the runner hit in the head will be awarded the base they are attempting to reach and one (1) extra base; other runners move up as needed

**XV. Player is Out:**

1. A player is out when 3 pitches have been delivered and the kicker was unable to get the ball in play
2. When a player is hit with a thrown ball (below the shoulders) while off base.
3. Tagged out or forced out going to a base (the legal tag area will be from the shoulder down)
4. Their kick is caught by a defensive player in the air before it touches the ground

**XVI. Substitutions:**

1. Free substitution for any player; must be for the same gender (male for male, female for female).

**XVII. Tie Game:**

1. In the event of a tie score between the playing teams at the end of fifty (50) minutes of play or nine (9) innings, one (1) complete additional inning will be played. If at the end of the extra inning both teams are still tied, the result of the game will go down as such.

**XVIII. Game Balls:**

1. Game ball will be provided by the Parks and Recreation Department.

**XIX. Sportsmanship:**

1. Ejection of a player, coach, etc. may result from remarks to or about opposing players and officials, or anyone who commits other acts that could be considered unsportsmanlike. Penalty will be ejection from game and grounds, including parking lot. Player has 1 minute to leave the facility or the offending player's team will forfeit. Any player ejected from a game will receive an additional (1) game suspension. The additional game suspension will be the next played game by the player's team. Any players ejected for a second time during the season will receive an additional (3) game suspension, and for a third offense the player will be suspended for (1) one calendar year. Note: the aforementioned suspensions will be the minimum penalty enforced and may be increased in each situation based on the player's attitude and actions decided by the recreation supervisor. A player that is ejected or suspended may not be on the field or at the softball complex under any circumstances during his/her suspension.
2. Physical assault or verbal threats of any kind by a player or spectator on an umpire/scorekeeper or another player or spectator will result in immediate removal of that player or spectator from the game and grounds by police, and will be suspended from The Colony league. The umpire may forfeit the game if attacked physically by any member or spectator. Members ejected for fighting will be suspended immediately from league play for a period of 1 yr. from date of incident (no exceptions). Prior to re-entry, the player(s) must contact the Recreation Supervisor/Coordinator who will make the final decision whether the player will be allowed in the league. Harassment of an employee at any time can result in being suspended from the league, as decided by the Recreation Supervisor/Coordinator. Any person that physically assaults an umpire/parks and recreation staff will be charged with assault.

**XX. Protests:**

1. Protests must be written and turned into the Parks & Recreation Department along with a \$50.00(cash) charge within 24 hours of the time of the incident. If you win the protest, you will be refunded the money. The umpire must be made aware of the protest and the reason during the game in order for the protest to be considered.

**XXI. Complex:**

1. Alcoholic beverages and tobacco products are prohibited at Five Star Complex per city ordinance.
2. No practice allowed on the fields
3. Absolutely no metal cleats or spikes of any kind.

**The Colony Parks and Recreation Athletics office reserves the right to add, delete and amend its adult kickball rules and regulations at any time for the betterment of the league.**