



GAMES OF TEXAS - SOCCER 2018 Tournament Schedule



Game Date	Game Start Time	Field Name	Division	Home Team Full	Away Team Full
7/27/2018	7:00 p.m.	Soldier Field A	13U-14U Boys	BVFC Arsenal	NCS United
7/27/2018	7:00 p.m.	Soldier Field B	13U-14U Boys	BCS United 06B	Cherrys Dirty Dozen
7/27/2018	7:00 p.m.	Sailor Field A	10U/12UG	BCS Gold Strikers	Brazos Valley Strikers 1
7/27/2018	7:00 p.m.	Sailor Field B	10U/12UG	BCS United Impact	Brazos Valley Strikers 2
7/27/2018	7:00 p.m.	Airman Field A	9U-12UB	Aguilas	Lions
7/27/2018	7:00 p.m.	Airman Field B	9U-12UB	CS United	Brazos Valley Elite
7/27/2018	8:30 p.m.	Soldier Field A	16U-18U Boys Competitive	Alemania	Memes
7/27/2018	8:30 p.m.	Soldier Field B	16U-18U Boys Competitive	BCS United Futbol	Tigers
7/27/2018	8:30 p.m.	Sailor Field A	16U-18U Boys Competitive	Eclipse Elite 01	Expected Toulouse FC
7/27/2018	8:30 p.m.	Sailor Field B	16U-18U Boys Recreation	Eclipse Elite 03	BCS United 02B Royal
7/27/2018	8:30 p.m.	Airman Field A	16U-18U Boys Recreation	BCS United 03B	South Texas Dynamo 04
SATURDAY					
Game Date	Game Start Time	Field Name	Division Gender	Home Team Full	Away Team Full
7/28/2018	8:30 a.m.	Soldier Field A	9U-12UB	Lions	Brazos Valley Elite
7/28/2018	8:30 a.m.	Soldier Field B	9U-12UB	Aguilas	CS United
7/28/2018	8:30 a.m.	Sailor Field A	10U/12UG	Brazos Valley Strikers 1	Brazos Valley Strikers 2
7/28/2018	8:30 a.m.	Sailor Field B	10U/12UG	BCS Gold Strikers	BCS United Impact
7/28/2018	8:30 a.m.	Airman Field A	13U-14U Boys	Cherrys Dirty Dozen	NCS United
7/28/2018	8:30 a.m.	Airman Field B	13U-14U Boys	Real Sociedad	BVFC Arsenal
7/28/2018	10:00 a.m.	Soldier Field A	16U-18U Boys Competitive	Memes	BCS United Futbol
7/28/2018	10:00 a.m.	Soldier Field B	16U-18U Boys Competitive	Expected Toulouse FC	Tigers
7/28/2018	10:00 a.m.	Sailor Field A	16U-18U Boys Competitive	Eclipse Elite 01	Alemania
7/28/2018	10:00 a.m.	Sailor Field B	16U-18U Boys Recreation	BCS United 02B Royal	South Texas Dynamo 04
7/28/2018	10:00 a.m.	Airman Field A	16U-18U Boys Recreation	Eclipse Elite 03	BCS United 03B
7/28/2018	11:30 a.m.	Soldier Field A	13U-14U Boys	BCS United 06B	NCS United
MIDDAY BREAK					
7/28/2018	6:15 p.m.	Soldier Field A	13U-14U Boys	Real Sociedad	BCS United 06B
7/28/2018	7:30 p.m.	Soldier Field A	9U-12UB	CS United	Lions
7/28/2018	7:30 p.m.	Soldier Field B	9U-12UB	Brazos Valley Elite	Aguilas
7/28/2018	7:30 p.m.	Sailor Field A	10U/12UG	BCS United Impact	Brazos Valley Strikers 1
7/28/2018	7:30 p.m.	Sailor Field B	10U/12UG	Brazos Valley Strikers 2	BCS Gold Strikers
7/28/2018	7:30 p.m.	Airman Field A	13U-14U Boys	Cherrys Dirty Dozen	BVFC Arsenal
7/28/2018	9:00 p.m.	Soldier Field A	16U-18U Boys Competitive	Memes	Tigers
7/28/2018	9:00 p.m.	Soldier Field B	16U-18U Boys Competitive	Alemania	Expected Toulouse FC
7/28/2018	9:00 p.m.	Sailor Field A	16U-18U Boys Competitive	BCS United Futbol	Eclipse Elite 01
7/28/2018	9:00 p.m.	Sailor Field B	16U-18U Boys Recreation	BCS United 03B	BCS United 02B Royal
7/28/2018	9:00 p.m.	Airman Field A	16U-18U Boys Recreation	South Texas Dynamo 04	Eclipse Elite 03
7/28/2018	9:00 p.m.	Airman Field B	13U-14U Boys	Real Sociedad	NCS United

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MIDDAY BREAK					
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GAMES OF TEXAS SOCCER TOURNAMENT RULES
Veteran's Park – College Station, Texas
July 27th – July 28th, 2018
Hosted by the Brazos Valley Youth Soccer Association

The Game of Texas is an annual athletic event governed by the Texas Amateur Athletic Federation, representing municipal park and recreation departments and related organizations throughout the state.

Fields and Amenities

All games will be played at Veteran's Park in College Station, Texas. (The University Side Entrance is CLOSED due to ongoing construction). On-Site Concession Stand will be available. Pop Ups, Ice chests and chairs are permitted.

Check In

Each team must check in at the Tournament Headquarters Area in front of the Soldier Synthetic field at Veteran's Park at least thirty (30) minutes prior to their first scheduled game.

Tournament Rules

1. **PLAY FORMAT:** Each team is guaranteed a minimum of three games. All teams will play pool play games within their assigned bracket on Friday and/or Saturday. The top 2 teams in point value in each bracket will be awarded 1st and 2nd place medals.
2. Tournament games will be played in accordance with the Age Designated Rules attached hereto. **All games will be (2) 25-minute halves with a 5-minute half time.**
3. Warm-up and Games. Teams must arrive 15 minutes prior to a game. **Have your team warm-up on the sidelines and put your line-up on the field as soon as the game before yours clears the field.** The referees can call for captains and the game can begin. The Home team will be given the option to kickoff or defer. The Home team is the team listed first on the schedule. Players are to be checked in prior to each game on the game cards by the referee.
4. If, in the opinion of the referee, there is a color conflict, the home team shall change to a jersey of an alternative color or wear pennies that will be available at tournament headquarters.
5. A team may have no more than **three (3) individuals** designated as team officials on the team sideline at any given time.
6. **TEAM AND SPECTATOR LOCATION:** Both teams and team officials participating in the game shall be on one side of the touch line. Parents and spectators for each team will be on the opposite touchline **directly** across from their team's bench area. Parents and spectators for each team may only occupy space on their respective half of the touchline and may not encroach into any other space identified as a non-spectator area. **NO Parent or spectator are allowed behind the goal area.**
7. **TEAM AND SPECTATORS:** All team officials must remain within the designated technical area and behave in a responsible manner. Team officials are responsible and will be held accountable for the parents and spectators conduct. In the event of any issue with the parents, the referee and/or tournament director may stop the game and request the coach to speak with his sideline. On the second occurrence the game will be forfeited for disrespectful and unsportsmanlike conduct.

8. A team not ready to play at the scheduled start time will be granted a **10 minute grace period**. If the team is not prepared to play at the end of the grace period, the game will be declared a forfeit.
9. All teams must have **at least 6 players for 9U-11U** and **at least 5 players for 13U-17U** on the field of play at the start of the game. If the team is not prepared to play at the end of the grace period, the game will be declared a forfeit. (See forfeit rules below)
10. **PLAYING TIME:** Each player will play at least half of each game unless unable to due to illness, injury or disciplinary reasons. In the event that a player is present but will not be playing, the coach must inform the referee and the opposing coach at the beginning of the match the reason why the player will not participate.
11. The referees will bring the official game card to the field and upon completion of the game to Tournament Headquarters. Each coach must sign the game card immediately after the match. Inspect the games cards carefully, because once they are signed they cannot be disputed. Tournament Staff will update the scores online following each round of games.
12. **AWARDS:** Medals will be awarded to each 1st place player and coach, 2nd place player and Coach.
13. **NO PROTESTS:** All referee decisions are final. No protests allowed. Tournament Director will have final jurisdiction over all matters including Tournament Discipline related to the Tournament.
14. **WEATHER:** In the case of inclement weather, if a game is over half-way and a referee calls a game due to lightning or other unsafe conditions, then the game score at that time will stand. If the game is not yet at the half-way point, the tournament director will make the decision regarding whether the game can be made up.
15. **MISCONDUCT:** All players, coaches and spectators are expected to show good sportsmanship at all times. Failure to do so could lead to the disqualification of the team from the tournament. Coaches are responsible for the conduct of their team and supporters. Coaches, players or spectators who are involved in fighting, physical or verbal abuse to a referee, other coach, player or spectator, may be cause for themselves and/or their team to be ejected from the tournament and/or forfeiture of awards due to them.

If a coach, assistant coach, or any other adult associated with the team is ejected or asked to leave the game by the referee or tournament director, the suspension requires that they leave the facility and cannot return for the remainder of that day and for the next regularly scheduled match day. If the coach, assistant coach, or any other adult associated with the team fails to leave the facility, the team will forfeit the tournament.

Any other individuals who may be reasonably construed as being associated with a team, such as relatives and spectators, are also subject to the jurisdiction and authority of US Youth Soccer and STYSA. A team may be held responsible for the actions of any individual at any game that is a support of that team.

16. Yelling and/or insulting remarks towards the referees from coaches or spectators **will not be tolerated**. These types of comments could result in removal from the complex for the remainder of the day or event. Players conduct on the field is subject to the authority of the referee. Coaches ejected or removed from a game will not be allowed to return to the complex for the remainder of the event.

17. Cards. A player or coach receiving a red card is prohibited from participating in the rest of that game and the next game. A second red card to the same individual results in that individual being expelled from the tournament.
18. Alcohol and Tobacco. No alcohol may be brought to the tournament field sites. Unless otherwise designated, the park is non-smoking. Smoking is permitted only in the parking lot area.
19. Dogs. No dogs will be allowed at the tournament field sites.

SCORING AND TIEBREAKERS

DETERMINATION OF WINNERS - SCORING

Team standings shall be determined by accumulation of points awarded as follows:

- 6 points for a win
- 3 points for a tie
- 0 points for a loss
- 1 point for each goal to a maximum of 3 goals
- 1 point for a shutout

*Forfeits will be scored 1-0 victory equaling 8 points.

TIEBREAKERS FOR ROUND ROBIN PLAY

In the event two or more teams accumulate an equal number of points within any group, the following tiebreakers will be considered in order until the tie is broken:

- Winner in head-to-head competition; then, if the teams are tied,
- Highest goal difference (goals for minus goals against) with a maximum of three (3) goals difference per game counted both for and against. For example, if the score is 8-3, the calculation would be +3 goals for the winning team, -3 goals for the losing team. If the score is 6-4, the calculation would be +2 goals for the winning team and -2 goals for the losing team.
- Total goals allowed. (Team with the fewest total goals allowed advances.)
- Kicks from the Penalty Mark

If there is a tie in determining the finalists the two teams tied will advance to penalty kicks. Each team will choose 5 shooters and 1 goalie to participate (the goalie can be a shooter if the coach chooses him\her). If the score is still tied after each team has had its 5 shots the shootout will continue in rounds of one shot per team until one team scores and the other team does not. (Shots taken in the same order as round 1)

Tournament Director

Billy Hart, President
Brazos Valley Youth Soccer Association
979.571.6658

9U-12U Boys and Girls Division Rules

Players: 9 players from each team including goalkeeper
Ball size: Number 4.

Roster size: Up to 13 players.
Time: 25-minute halves and 5-minute halftime.

9U-10U NO HEADING THE BALL. If in the opinion of the referee a player deliberately heads the ball in a game, an indirect free kick shall be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick shall be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If in the opinion of the referee a player does not deliberately head the ball, then play should continue.

10U-12U GIRLS DIVISION. When 10U v 12U teams play each other NO HEADING of the Ball will be allowed. When 12U v 12U teams play each other HEADING will be allowed. If in the opinion of the referee a player deliberately heads the ball in a game, an indirect free kick shall be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick shall be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If in the opinion of the referee a player does not deliberately head the ball, then play should continue.

Substitutions: A team may substitute players (if the referee approves) at the following times: 1) after any goal, 2) at halftime, 3) during any injury stoppage, 4) prior to **any** goal kick, 5) prior to **your** throw-in, or 6) prior to opponent throw-in if that team substitutes. Substitutes are **not allowed** on free kicks, corner kicks, or penalty kicks. (Remember: There is not a stoppage of play on free kicks and throw-ins; allowing substitution interrupts play).

Offside: Will be called in accordance with the current Laws of the Game.

Penalty kicks: (taken from the position marked on the field of play): A penalty kick will be awarded for the following offenses inside the penalty area (big box): 1) a field player deliberately uses hands to prevent a goal, 2) serious tripping or tackling, 3) severe pushing. All other fouls will be awarded direct free kicks. The referee will tell each coach that a penalty kick is being awarded and allow reasonable time for the players to position themselves.

Direct free kick: (ball may be kicked directly into goal): Direct free kicks from the spot of the foul will be awarded for only the most severe offenses. These include hard tackling or tripping, severe pushing and intentional handballs. The referee will loudly announce that a direct kick is being awarded to reinforce the meaning of the hand signal.

Indirect free kick: (ball must touch another player before entering the goal): All other fouls will be penalized with an indirect free kick. (Remember: A stoppage of play is not required on free kicks; the ball may be kicked as soon as it is placed on the spot).

Goal kicks: The ball will be kicked from any point within the goal area (small box) and is not in play until the ball is outside the penalty area (big box). Opponents will remain outside the penalty area until the ball is in play.

Throw-ins: Players will have both feet on the ground or behind the touchline (sideline). The ball is thrown from behind and over the head. The thrower may not touch the ball until it has touched another player. The referee will enforce these rules by awarding the ball to the opposing team if there is a violation.

Uniforms/Equipment

- All players will wear shin guards which are commercially produced and specifically designed to provide protection to the shins.
- All players must wear soccer cleats (no baseball or football cleats) and soccer socks.
- Player Jerseys must have numbers on the back. (must be clear, distinct and not taped) and be tucked in.
- No player will be allowed to play with a hard cast (padded or otherwise).
- No player will be allowed to play with any brace (knee or otherwise) that contains exposed metal or hard plastics, unless it is wrapped with a minimum of ½ inch high-density foam wrapping or the manufacturer's recommended protective coating.
- The referee has final judgment as to any equipment a player is allowed to wear. In the event a player wishes to wear a brace or other apparatus during a game, the player must have the apparatus inspected by the Referee prior to the start of the competition.

U13-14 Boys Division Rules

Players: 7 players from each team including goalkeeper
Ball size: Number 5.

Roster size: Up to 13 players.
Time: 25-minute halves and 5-minute halftime.

Substitutions: A team may substitute players (if the referee approves) at the following times: 1) after any goal, 2) at halftime, 3) during any injury stoppage, 4) prior to **any** goal kick, 5) prior to **your** throw-in, or 6) prior to opponent throw-in **if** that team substitutes. Substitutes are **not allowed** on free kicks, corner kicks, or penalty kicks. (Remember: There is not a stoppage of play on free kicks and throw-ins; allowing substitution interrupts play).

Offside: Will be called in accordance with the current Laws of the Game.

Penalty kicks: (taken from the position marked on the field of play): A penalty kick will be awarded for the following offenses inside the penalty area (big box): 1) a field player deliberately uses hands to prevent a goal, 2) serious tripping or tackling, 3) severe pushing. All other fouls will be awarded direct free kicks. The referee will tell each coach that a penalty kick is being awarded and allow reasonable time for the players to position themselves.

Direct free kick: (ball may be kicked directly into goal): Direct free kicks from the spot of the foul will be awarded for only the most severe offenses. These include hard tackling or tripping, severe pushing and intentional handballs. The referee will loudly announce that a direct kick is being awarded to reinforce the meaning of the hand signal.

Indirect free kick: (ball must touch another player before entering the goal): All other fouls will be penalized with an indirect free kick. (Remember: A stoppage of play is not required on free kicks; the ball may be kicked as soon as it is placed on the spot).

Goal kicks: The ball will be kicked from any point within the goal area (small box) and is not in play until the ball is outside the penalty area (big box). Opponents will remain outside the penalty area until the ball is in play.

Throw-ins: Players will have both feet on the ground or behind the touchline (sideline). The ball is thrown from behind and over the head. The thrower may not touch the ball until it has touched another player. The referee will enforce these rules by awarding the ball to the opposing team if there is a violation.

Slide Tackling: Slide tackling is **NOT** allowed by any player, including the goalkeeper, when within playing distance of another player and will be sanctioned with an automatic yellow card. Slide Tackles from behind will be sanctioned with an automatic red card. All violations will result in an indirect kick awarded for dangerous play unless committed within the penalty box and denying an imminent goal scoring opportunity. Players must stay upright, on their feet, and under control. Fouls will be called and cards administered even if there is no contact. Players are allowed to slide to stop/intercept a ball when the player is not within playing distance of another player. Playing distance is considered to be three yards or closer.

Uniforms/Equipment

- All players will wear shin guards which are commercially produced and specifically designed to provide protection to the shins.
- All players must wear soccer cleats (no baseball or football cleats) and soccer socks.
- No jewelry may be worn during the game (including watches).
- Player Jerseys must have numbers on the back. (must be clear, distinct and not taped)
- Player Jerseys must be tucked in.
- No player will be allowed to play with a hard cast (padded or otherwise).
- No player will be allowed to play with any brace (knee or otherwise) that contains exposed metal or hard plastics, unless it is wrapped with a minimum of ½ inch high-density foam wrapping or the manufacturer's recommended protective coating.
- The referee has final judgment as to any equipment a player is allowed to wear. In the event a player wishes to wear a brace or other apparatus during a game, the player must have the apparatus inspected by the Referee prior to the start of the competition.

16U-18U Boys Division Rules

Players: 7 players from each team including goalkeeper
Ball size: Number 5.

Roster size: Up to 13 players.
Time: 25-minute halves and 5-minute halftime.

Substitutions: Substitutions are made "on-the-fly" and may occur at any time without referee permission. **Players *must* enter and exit at midfield.** Substituting players ***must*** touch hands with the exiting players as they exit the field, then they can enter the field. Failure to follow these guidelines is to be construed as seeking an unfair advantage. The entering player will be issued a yellow card for unsporting behavior.

Offside: No offside rule in this division.

Penalty kicks: Fouls committed by the defensive team in the penalty box may result in a direct penalty kick. **PK's are awarded if, in the referee's opinion, an imminent scoring opportunity was nullified by the infraction.** Otherwise, the kick will be indirect from the spot of the foul. (see below) If the foul occurs in the goal box which does not deny an imminent scoring opportunity, the ball will be placed on the goal box line parallel to the goal line at a spot closest to the point where the foul occurred. PK's are taken from a spot **seven** yards from the goal line and equidistant from the goal posts. There is no run-up to the ball. The kicker's plant foot must be placed before the kick and remain stationary. The goalkeeper must begin by standing on the goal line and may move only laterally before the kick is taken. The rest of the players must be outside the boundaries of the penalty box and behind the ball until the kick is taken.

Direct free kick: There are no direct free kicks. See above for penalty kicks.

Indirect free kick: (ball must touch another player before entering the goal): All other fouls will be penalized with an indirect free kick. (Remember: A stoppage of play is not required on free kicks; the ball may be kicked as soon as it is placed on the spot). In all free kick situations, defending players must stand at least five yards away from the ball. If the free kick is positioned on the goal area (box) line, players must be at least five yards away from the ball and may stand on the goal line and between the goal posts. Any action designed to hinder a restart occurring within five yards of the free kick may be sanctioned without verbal warning by a yellow card for encroachment even if the team taking the kick does not request the distance.

Goal kicks: The ball will be kicked from any point within the goal area (small box) and is not in play until the ball is outside the penalty area (big box). Opponents will remain outside the penalty area until the ball is in play.

Throw-ins: There are no throw-ins. The ball shall be kicked into play from the sideline instead of thrown in.

Slide Tackling: Slide tackling is **NOT** allowed by any player, including the goalkeeper, when within playing distance of another player and will be sanctioned with an automatic yellow card. Slide tackles from behind will be sanctioned with an automatic red card. All violations will result in an indirect kick awarded for dangerous play unless committed within the penalty box and denying an imminent goal scoring opportunity. Players must stay upright, on their feet, and under control. Fouls will be called and cards administered even if there is no contact. Players are allowed to slide to stop/intercept a ball when the player is not within playing distance of another player. Playing distance is considered to be three yards or closer.

Goalie Punts: The goalkeeper is not allowed to punt the ball. Violation of this rule is sanctioned by an indirect free kick to the opposing team at the point of infraction. Bouncing the ball and then kicking it (also called a drop kick) is considered trickery and may result in a yellow card for unsporting behavior. Letting the ball bounce then dribbling the ball out of the penalty box is legal. Releasing the ball to the ground, letting it come to rest, and then kicking it is legal. Releasing the ball to the ground, dribbling it within the penalty box, and then kicking it is legal.

Uniforms/Equipment

- All players will wear shin guards commercially produced/specifically designed to provide protection to the shins.
- All players must wear soccer cleats (no baseball or football cleats) and soccer socks.
- No jewelry may be worn during the game (including watches).
- Player Jerseys must have numbers on the back. (must be clear, distinct and not taped) and must be tucked in.
- No player will be allowed to play with a hard cast (padded or otherwise).
- No player will be allowed to play with any brace (knee or otherwise) that contains exposed metal or hard plastics, unless it is wrapped with a minimum of ½ inch high-density foam wrapping or the manufacturer's recommended protective coating. The referee has final judgment as to any equipment a player is allowed to wear. In the event a player wishes to wear a brace or other apparatus during a game, the player must have the apparatus inspected by the Referee prior to the start of the competition.